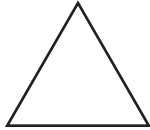
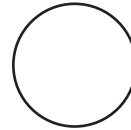


Geometry

1. Draw a figure that is different in *one* way.



2. Draw a figure that is different in *two* ways.



Measurement

3. Draw coins worth 9¢.

-
4. Draw coins worth 13¢.