

## Number and Operations

**Make as many full columns as possible. Then fill in the missing number of rows, columns, and leftover tiles.**

- 1 Arrange 29 tiles into columns of no more than 3 tiles.

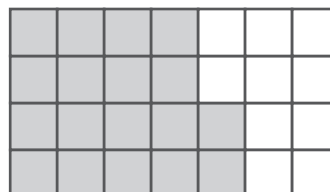


Rows: \_\_\_\_\_

Columns: \_\_\_\_\_

Leftover tiles: \_\_\_\_\_

- 2 Arrange 18 tiles into columns of no more than 4 tiles.



Rows: \_\_\_\_\_

Columns: \_\_\_\_\_

Leftover tiles: \_\_\_\_\_

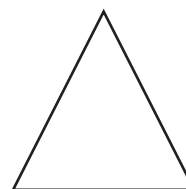
## Geometry

**Draw all lines of symmetry for the figure. If the figure has no lines of symmetry, write *none*.**

3



4



5



6

