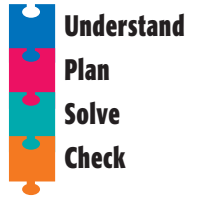


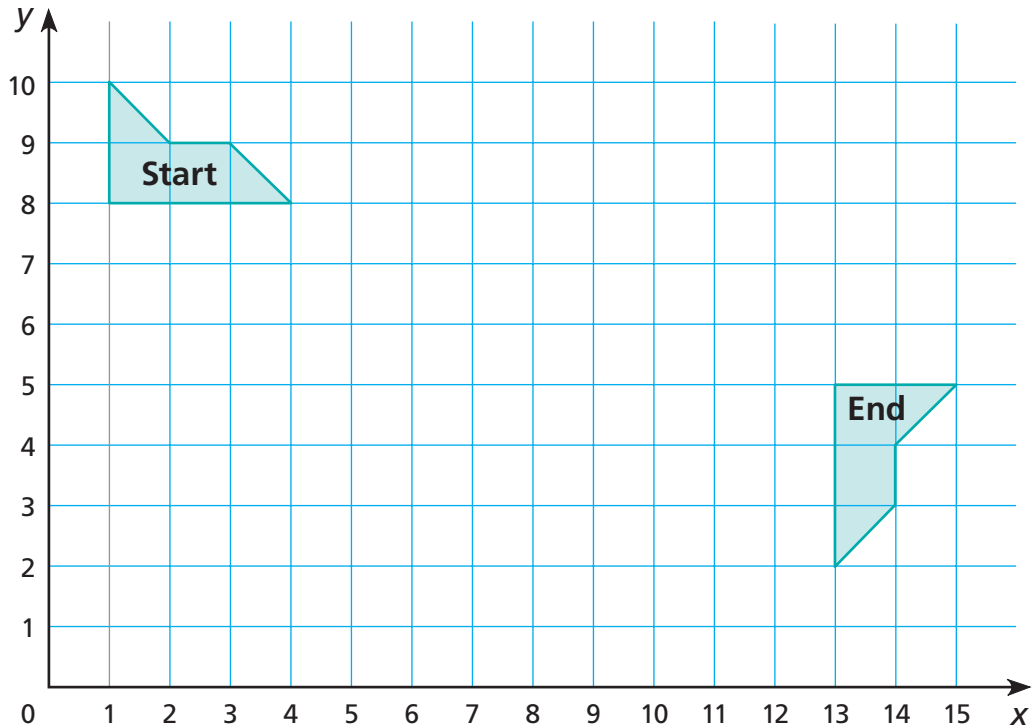
Problem Solving Strategy

Act It Out

NCTM Standards 3, 6, 8, 9, 10



Katy is writing a computer game about flying a spacecraft. How could she get the spacecraft from the starting position to its ending position using only 2 transformations?



Transformation 1:

Transformation 2:
